#### CHAPTER 15

# ServiceDiscoveryManager

**BOTH CLIENTS AND SERVICES NEED TO FIND** lookup services. Both can do this using low-level core classes, or discovery utilities such as LookupDiscoveryManager. Once a lookup service is found, a service just needs to register with it and try to keep the lease alive for as long as it wants to. A service can make use of the JoinManager class for this.

The ServiceDiscoveryManager class performs client-side functions similar to that of JoinManager for services, and simplifies the task of finding services. The ServiceDiscoveryManager class is only available in Jini 1.1.

# ServiceDiscoveryManager Interface

The ServiceDiscoveryManager class is a utility class designed to help in the various client-side lookup cases that can occur:

- · A client may wish to use a service immediately or later
- A client may want to use multiple services
- A client will want to find services by their interfaces, but may also want to apply additional criteria, such as being a "fast enough" printer
- A client may just wish to use a service if it is available at the time of the request, but alternatively may want to be informed of new services becoming available and to respond to this new availability (for example, a service browser)

Due to the variety of possible cases, the ServiceDiscoveryManager class is more complex than JoinManager. Its interface includes the following:

#### ServiceItemFilter Interface

Most methods of the client lookup manager require a ServiceItemFilter. This is a simple interface designed to be an additional filter on the client side to help in finding services. The primary way for a client to find a service is to ask for an instance of an interface, possibly with additional entry attributes. This matching is performed on the lookup service, and it only involves a form of exact pattern matching. It allows the client to ask for a toaster that will handle two slices of toast exactly, but not for one that will toast two or more.

Performing arbitrary Boolean matching on the lookup service raises a security issue as it would involve running some code from the client or service in the lookup service, and it also raises a possible performance issue for the lookup service. This means that enhancing the matching process in the lookup service is unlikely to ever occur, so any more sophisticated matching must be done by the client. The ServiceItemFilter allows additional Boolean filtering to be performed on the client side, by client code, so these issues are local to the client only.

The ServiceItemFilter interface is as follows:

```
package net.jini.lookup;
public interface ServiceItemFilter {
   boolean check(ServiceItem item);
}
```

A client filter will implement this interface to perform additional checking.

Client-side filtering will not solve all of the problems of locating the "best" service. Some situations will still require other services that know "local" information, such as distances in a building

### Finding a Service Immediately

The simplest scenario for a client is that it wants to find a service immediately, use it, and then (perhaps) terminate. The client will be prepared to wait a certain amount of time before giving up. All issues of discovery can be given to the ServiceDiscoveryManager, and the task of finding a service can be given to a method such as lookup() with a wait parameter. The lookup() method will block until a suitable service is found or the time limit is reached. If the time limit is reached, a null object will be returned; otherwise a non-null service object will be returned.

```
package client;
import common.FileClassifier;
import common.MIMEType;
import java.rmi.RMISecurityManager;
import net.jini.discovery.LookupDiscovery;
import net.jini.core.lookup.ServiceTemplate;
import net.jini.discovery.LookupDiscoveryManager;
import net.jini.lookup.ServiceDiscoveryManager;
import net.jini.core.lookup.ServiceItem;
import net.jini.lease.LeaseRenewalManager;
 * ImmediateClientLookup.java
public class ImmediateClientLookup {
   private static final long WAITFOR = 100000L;
   public static void main(String argv[]) {
       new ImmediateClientLookup();
        // stay around long enough to receive replies
       try {
            Thread.currentThread().sleep(2*WAITFOR);
```

```
} catch(java.lang.InterruptedException e) {
        // do nothing
}
public ImmediateClientLookup() {
   ServiceDiscoveryManager clientMgr = null;
   System.setSecurityManager(new RMISecurityManager());
   try {
        LookupDiscoveryManager mgr =
            new LookupDiscoveryManager(LookupDiscovery.ALL GROUPS,
                                       null /* unicast locators */,
                                       null /* DiscoveryListener */);
        clientMgr = new ServiceDiscoveryManager(mgr,
                                            new LeaseRenewalManager());
   } catch(Exception e) {
        e.printStackTrace();
        System.exit(1);
   }
   Class [] classes = new Class[] {FileClassifier.class};
   ServiceTemplate template = new ServiceTemplate(null, classes,
                                                   null);
   ServiceItem item = null;
   // Try to find the service, blocking till timeout if necessary
   try {
        item = clientMgr.lookup(template,
                                null, /* no filter */
                                WAITFOR /* timeout */);
   } catch(Exception e) {
        e.printStackTrace();
        System.exit(1);
   if (item == null) {
        // couldn't find a service in time
        System.out.println("no service");
        System.exit(1);
   }
   // Get the service
   FileClassifier classifier = (FileClassifier) item.service;
```

```
if (classifier == null) {
            System.out.println("Classifier null");
            System.exit(1);
        }
        // Now we have a suitable service, use it
       MIMEType type;
       try {
            String fileName;
            // Try several file types: .txt, .rtf, .abc
            fileName = "file1.txt";
            type = classifier.getMIMEType(fileName);
            printType(fileName, type);
            fileName = "file2.rtf";
            type = classifier.getMIMEType(fileName);
            printType(fileName, type);
            fileName = "file3.abc";
            type = classifier.getMIMEType(fileName);
            printType(fileName, type);
        } catch(java.rmi.RemoteException e) {
            System.err.println(e.toString());
        System.exit(0);
   }
   private void printType(String fileName, MIMEType type) {
        System.out.print("Type of " + fileName + " is ");
        if (type == null) {
            System.out.println("null");
        } else {
            System.out.println(type.toString());
        }
} // ImmediateClientLookup
```

## Using a Filter

An example in Chapter 13 discussed how to select a printer with a speed greater than a certain value. This type of problem is well suited to the ServiceDiscoveryManager

using a ServiceItemFilter. The ServiceItemFilter interface has a check() method, which is called on the client side to perform additional filtering of services. This method can accept or reject a service based on criteria supplied by the client.

The following program illustrates how this check() method can be used to select only printer services with a speed greater than 24 pages per minute:

```
package client;
import common.Printer;
import java.rmi.RMISecurityManager;
import net.jini.discovery.LookupDiscovery;
import net.jini.core.lookup.ServiceTemplate;
import net.jini.discovery.LookupDiscoveryManager;
import net.jini.lookup.ServiceDiscoveryManager;
import net.jini.core.lookup.ServiceItem;
import net.jini.lease.LeaseRenewalManager;
import net.jini.lookup.ServiceItemFilter;
 * TestPrinterSpeedFilter.java
 */
public class TestPrinterSpeedFilter implements ServiceItemFilter {
    private static final long WAITFOR = 100000L;
    public TestPrinterSpeedFilter() {
       ServiceDiscoveryManager clientMgr = null;
       System.setSecurityManager(new RMISecurityManager());
       try {
            LookupDiscoveryManager mgr =
                new LookupDiscoveryManager(LookupDiscovery.ALL GROUPS,
                                           null /* unicast locators */,
                                           null /* DiscoveryListener */);
            clientMgr = new ServiceDiscoveryManager(mgr,
                                                new LeaseRenewalManager());
       } catch(Exception e) {
            e.printStackTrace();
            System.exit(1);
       }
       Class[] classes = new Class[] {Printer.class};
```

```
ServiceTemplate template = new ServiceTemplate(null, classes,
                                                       null);
         ServiceItem item = null;
        try {
            item = clientMgr.lookup(template,
                                    this, /* filter */
                                    WAITFOR /* timeout */);
        } catch(Exception e) {
            e.printStackTrace();
            System.exit(1);
        }
        if (item == null) {
            // couldn't find a service in time
            System.exit(1);
        }
        Printer printer = (Printer) item.service;
        // Now use the printer
        // ...
   }
    public boolean check(ServiceItem item) {
        // This is the filter
        Printer printer = (Printer) item.service;
        if (printer.getSpeed() > 24) {
            return true;
        } else {
            return false;
   }
    public static void main(String[] args) {
        TestPrinterSpeed f = new TestPrinterSpeed();
        // stay around long enough to receive replies
        try {
            Thread.currentThread().sleep(2*WAITFOR);
        } catch(java.lang.InterruptedException e) {
            // do nothing
        }
    }
} // TestPrinterSpeed
```

#### Building a Cache of Services

A client may wish to make use of a service multiple times. If the client simply found a suitable reference to a service, then before each use it would have to check whether the reference was still valid, and if not, it would need to find another one. The client may also want to use minor variants of a service, such as a fast printer one time and a slow one the next. While this management can be done easily enough in each case, the ServiceDiscoveryManager can supply a cache of services that will do this work for you. This cache will monitor lookup services to keep the cache as up-to-date as possible.

The cache is defined as an interface:

A suitable implementation object can be created by the ServiceDiscoveryManager method:

```
LookupCache createLookupCache(ServiceTemplate tmpl,

ServiceItemFilter filter,

ServiceDiscoveryListener listener);
```

We will ignore the ServiceDiscoveryListener until the next section of this chapter. It can be set to null in createLookupCache().

The LookupCache created by createLookupCache() takes a template for matching against interface and entry attributes. In addition, it also takes a filter to perform additional client-side Boolean filtering of services. The cache will then maintain a set of references to services matching the template and passing the filter. These references are all local to the client and consist of the service proxies and their attributes downloaded to the client. Searching for a service can then be done by local methods: LookupCache.lookup(). These can take an additional filter that can be used to further refine the set of services returned to the client.

The search in the cache is done directly on the proxy services and attributes already found by the client, and does not involve querying lookup services.

Essentially, this involves a tradeoff of lookup service activity while the client is idle to produce fast local response when the client is active.

There are versions of ServiceDiscoveryManager.lookup() with a time parameter, which block until a service is found or the method times out. These methods do not use polling, but instead use event notification because they are trying to find services based on remote calls to lookup services. The lookup() methods of Lookup-Cache do not implement such a blocking call because the methods run purely locally, and it is reasonable to poll the cache for a short time if need be.

Here is a version of the file classifier client that creates and examines the cache for a suitable service:

```
package client;
import common.FileClassifier;
import common.MIMEType;
import java.rmi.RMISecurityManager;
import net.jini.discovery.LookupDiscovery;
import net.jini.core.lookup.ServiceTemplate;
import net.jini.discovery.LookupDiscoveryManager;
import net.jini.lookup.ServiceDiscoveryManager;
import net.jini.lookup.LookupCache;
import net.jini.core.lookup.ServiceItem;
import net.jini.lease.LeaseRenewalManager;
/**
* CachedClientLookup.java
public class CachedClientLookup {
   private static final long WAITFOR = 100000L;
   public static void main(String argv[]) {
        new CachedClientLookup();
        // stay around long enough to receive replies
            Thread.currentThread().sleep(WAITFOR);
        } catch(java.lang.InterruptedException e) {
            // do nothing
   }
```

```
public CachedClientLookup() {
   ServiceDiscoveryManager clientMgr = null;
   LookupCache cache = null;
   System.setSecurityManager(new RMISecurityManager());
   try {
        LookupDiscoveryManager mgr =
            new LookupDiscoveryManager(LookupDiscovery.ALL_GROUPS,
                                       null /* unicast locators */,
                                       null /* DiscoveryListener */);
       clientMgr = new ServiceDiscoveryManager(mgr,
                                            new LeaseRenewalManager());
   } catch(Exception e) {
        e.printStackTrace();
        System.exit(1);
   }
   Class [] classes = new Class[] {FileClassifier.class};
   ServiceTemplate template = new ServiceTemplate(null, classes,
                                                   null);
   try {
        cache = clientMgr.createLookupCache(template,
                                            null, /* no filter */
                                            null /* no listener */);
   } catch(Exception e) {
        e.printStackTrace();
        System.exit(1);
   }
   // loop until we find a service
   ServiceItem item = null;
   while (item == null) {
        System.out.println("no service yet");
       try {
            Thread.currentThread().sleep(1000);
       } catch(java.lang.InterruptedException e) {
            // do nothing
        // see if a service is there now
        item = cache.lookup(null);
   FileClassifier classifier = (FileClassifier) item.service;
```

```
if (classifier == null) {
            System.out.println("Classifier null");
            System.exit(1);
        }
        // Now we have a suitable service, use it
       MIMEType type;
        try {
            String fileName;
            fileName = "file1.txt";
            type = classifier.getMIMEType(fileName);
            printType(fileName, type);
            fileName = "file2.rtf";
            type = classifier.getMIMEType(fileName);
            printType(fileName, type);
            fileName = "file3.abc";
            type = classifier.getMIMEType(fileName);
            printType(fileName, type);
        } catch(java.rmi.RemoteException e) {
            System.err.println(e.toString());
        System.exit(0);
   }
   private void printType(String fileName, MIMEType type) {
        System.out.print("Type of " + fileName + " is ");
        if (type == null) {
            System.out.println("null");
            System.out.println(type.toString());
   }
} // CachedClientLookup
```

# Running the CachedClientLookup

While it is okay to poll the local cache, the cache itself must get its contents from lookup services, and in general it is not okay to poll these because that involves possibly heavy network traffic. The cache itself gets its information by registering itself as a listener for service events from the lookup services (as explained in Chapter 14).

The lookup services will then call notify() on the cache listener. This call is a remote call from the remote lookup service to the local cache, done (probably) using an RMI stub. In fact, the Sun implementation of ServiceDiscoveryManager uses a nested class, ServiceDiscoveryManager.LookupCacheImpl.LookupListener, which has an RMI stub.

In order for the cache to actually work, it is necessary to set the RMI codebase property, java.rmi.server.codebase, to a suitable location for the class files (such as an HTTP server), and to make sure that the class net/jini/lookup/ServiceDiscoveryManager\$LookupCacheImpl\$LookupListener\_Stub.class is accessible from this codebase. The stub file may be found in the lib/jini-ext.jar library in the Jini 1.1 distribution. It has to be extracted from there and placed in the codebase using a command such as this:

```
unzip jini-ext.jar 'net/jini/lookup/ServiceDiscoveryManager$LookupCache-
Impl$LookupListener_Stub.class' -d /home/WWW/htdocs/classes
```

Note that the specification just says that this type of thing has to be done but does not descend to details about the class name—that is left to the documentation of the ServiceDiscoveryManager as implemented by Sun. If another implementation is made of the Jini classes, then it would probably use a different remote class.

#### Monitoring Changes to the Cache

The cache uses remote events to monitor the state of lookup services. It includes a local mechanism to pass some of these changes to a client by means of the ServiceDiscoveryListener interface:

```
package net.jini.lookup;
interface ServiceDiscoveryListener {
    void serviceAdded(ServiceDiscoveryEvent event);
    void serviceChanged(ServiceDiscoveryEvent event);
    void serviceRemoved(ServiceDiscoveryEvent event);
}
```

The ServiceDiscoveryListener methods take a parameter of type ServiceDiscovery-Event. This class has methods:

```
package net.jini.lookup;

class ServiceDiscoveryEvent extends EventObject {
    ServiceItem getPostEventServiceItem();
    ServiceItem getPreEventServiceItem();
}
```

Clients are not likely to be interested in all events generated by lookup services, even for the services in which they are interested. For example, if a new service registers itself with ten lookup services, they will all generate transition events from NO\_MATCH to MATCH, but the client will usually only be interested in seeing the first of these—the other nine are just repeated information. Similarly, if a service's lease expires from one lookup service, then that doesn't matter much; but if it expires from all lookup services that the client knows of, then it does matter, because the service is no longer available to it. The cache consequently prunes events so that the client gets information about the real services rather than information about the lookup services.

In Chapter 14, an example was given on monitoring changes to services from a lookup service viewpoint, reporting each change to lookup services. A client-oriented view just monitors changes in services themselves, which can be done easily using ServiceDiscoveryEvent objects:

```
package client;
import java.rmi.RMISecurityManager;
import net.jini.discovery.LookupDiscovery;
import net.jini.lookup.ServiceDiscoveryListener;
import net.jini.lookup.ServiceDiscoveryEvent;
import net.jini.core.lookup.ServiceTemplate;
import net.jini.core.lookup.ServiceItem;
import net.jini.lookup.ServiceDiscoveryManager;
import net.jini.discovery.LookupDiscoveryManager;
import net.jini.lease.LeaseRenewalManager;
import net.jini.lookup.LookupCache;
* ServiceMonitor.java
public class ServiceMonitor implements ServiceDiscoveryListener {
   public static void main(String argv[]) {
       new ServiceMonitor();
        // stay around long enough to receive replies
        trv {
            Thread.currentThread().sleep(100000L);
        } catch(java.lang.InterruptedException e) {
            // do nothing
   }
```

```
public ServiceMonitor() {
    ServiceDiscoveryManager clientMgr = null;
   LookupCache cache = null;
    System.setSecurityManager(new RMISecurityManager());
   try {
        LookupDiscoveryManager mgr =
            new LookupDiscoveryManager(LookupDiscovery.ALL GROUPS,
                                       null /* unicast locators */,
                                       null /* DiscoveryListener */);
        clientMgr = new ServiceDiscoveryManager(mgr,
                                            new LeaseRenewalManager());
   } catch(Exception e) {
        e.printStackTrace();
        System.exit(1);
   }
   ServiceTemplate template = new ServiceTemplate(null, null,
                                                   null);
   try {
        cache = clientMgr.createLookupCache(template,
                                            null, /* no filter */
                                            this /* listener */);
   } catch(Exception e) {
        e.printStackTrace();
        System.exit(1);
}
// methods for ServiceDiscoveryListener
public void serviceAdded(ServiceDiscoveryEvent evt) {
    // evt.getPreEventServiceItem() == null
   ServiceItem postItem = evt.getPostEventServiceItem();
   System.out.println("Service appeared: " +
                       postItem.service.getClass().toString());
}
public void serviceChanged(ServiceDiscoveryEvent evt) {
    ServiceItem preItem = evt.getPostEventServiceItem();
    ServiceItem postItem = evt.getPreEventServiceItem();
    System.out.println("Service changed: " +
                       postItem.service.getClass().toString());
```

# Summary

The client lookup manager can handle a variety of common situations that arise as clients need to find services under different situations.